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Subject: Re: in code comments - doxygen  
Posted by [mr\\_ped](#) on Thu, 01 Feb 2007 17:27:30 GMT  
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I've been using Doxygen for my own projects, and once you work with it since the very start, it does produce at least average documentation. In case you really pay time and attention, there's no problem to get on good level. (In my eyes most of SW documentations out there are either utter bad, bad or average, so suggesting "good" level is something like admiration)  
While Topic++ allows for excellent documentation if enough time and attention is used, I sort of dislike splitting the documentation from the actual code itself.

For high level documentation of course there's no real code, and it starts to be cumbersome to hold this one directly in sources (for Doxygen), and trying out really high abstraction docs was too complex for me. (while I believe that exactly the area where Topic++ can shine)

But when we get back down to commenting the code on low level, I think Doxygen is pretty much ultimate tool.

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