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Subject: Re: multithread access to the same control  
Posted by [mirek](#) on Thu, 02 Feb 2006 22:31:12 GMT  
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A very good idea.

I have spent all the evening working on it

There were two problems with original example:

- \* I think that it is quite error-prone to run several threads in single instance. Chances that you make unserialized access to some member variable are high

- \* However, the more serious problem is with application exit. When you press Close button, chances are that thread will be running and will invoke dangling callback.

I have tried to fix both and to improve the example (using uint64 etc...) - it is now in "reference".

Mirek

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#### File Attachments

1) [GuiMT.zip](#), downloaded 1706 times

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