Subject: 16 bits wchar
Posted by riri on Mon, 05 Feb 2007 16:19:12 GMT
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Hi all!

That makes now a long time I didn't post to this forum

Just a metaphysic (and maybe ridiculous) question: I saw WString uses 16 bits integers as internal character values; is it suitable for any language, as all Unicode code points can't represented in 65535 values ?

```
#ifdef PLATFORM_WINCE
typedef WCHAR		wchar;
#else
typedef word		wchar;
#endif
```

Again, it can be a stupid question, but if I well understood, internal strings representation is in Unicode format, no?