
Subject: Re: tray icon & balloon notification
Posted by [unodgs](#) on Fri, 03 Feb 2006 07:45:57 GMT
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Yes, I know, but to make the condition reason == OPEN true I need call Add in main application constructor:

```
App()
{
    Add(tray);
}
```

I don't want to do that, because tray control is not a layout control and the final result is a red box (in debug mode) displayed in the left-upper corner (it is ok as I did not set position and tray doesn't have a Paint method).

Could you add another value for reason - WINDOW? In this state GetHWND() should return a proper handle.
