
Subject: Re: How to compile a upp program in MS Visual Studio?

Posted by [okigan](#) on Mon, 05 Feb 2007 17:57:14 GMT

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Ok, I have the solution up and almost running (btw. there still a number of files that are dead since 605 release).

I have problem with library init code which sits in the *.icpp files (why the need for separate extention?). For example the png/bmp lugins do not get loaded... what gives?

-okigan
