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Subject: Re: Button OK label in SaveAs dialog  
Posted by [mirek](#) on Tue, 06 Feb 2007 22:41:00 GMT  
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Thanks, applied, I have just simplified first one to:

```
void FileSel::FileUpdate() {  
    if(mode == SELECTDIR) {  
        ok.Enable(!IsNull(~dir));  
        return;  
    }  
    bool b = list.IsCursor() || !String(file).IsEmpty();  
    ok.Enable(b);  
    if(mode != SAVEAS || list.IsCursor() && list[list.GetCursor()].isdir)  
        ok.SetLabel(t_("Open"));  
    else  
        ok.SetLabel(t_("Save"));  
}
```

Mirek

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