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Subject: Re: static libraries?

Posted by [mirek](#) on Wed, 07 Feb 2007 09:59:04 GMT

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Well, yes and no.

Static libraries can get build during build process, but are considered an implementation detail. The final aim of U++ is to provide application or plugin - that is why you can get either .exe or .dll (or binary/.so in linux).

Of course, improvements here are considered. But so far we had to stay focused...

Mirek

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