Subject: Re: What is VectorDes?
Posted by mirek on Sat, 10 Feb 2007 09:39:29 GMT

mobilehunter wrote on Sat, 10 February 2007 01:15Hi Mirek,

First forgive me if i put at wrong forum

I looked at Ultimate++ source and found VectorDes code, and has DragDropCtrl.
My Questions are:
1. What is this VectorDes? Is this compileable? Found error while compiling around VectorObj.h
2. Is DragDropCtrl a Drag N Drop implementation for example dropping some files to window?

Thanks
Reza

Not sure in what U++ version you have found it

VectorDes is abandoned piece of code. If it is still in U++ major release, it is a bug in release system.

It was intended as complement to RichEdit to design vector images. Maybe later we will reintroduce it in some better form.

AFAIK DragDropCtrl works within single application only.

I believe that for dropping files from windows manager to your application you do not need anything complicated, just override WindowProc and implement message handlers.

Mirek