
Subject: Re: What is VectorDes?

Posted by [mirek](#) on Sun, 11 Feb 2007 22:23:38 GMT

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waxblood wrote on Sun, 11 February 2007 05:49

Anyway, I found a little strange that the editor is separated form laydes. In the future could you consider joining them? It could be a nice way to design eyecandy (and light) applications.

Interesting idea....

Mirek
