
Subject: Re: Win32 API tutorial?

Posted by [fudadmin](#) on Wed, 23 Nov 2005 14:40:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

I've split the topic hoping that it will better serve everyone's needs..
(Just not very sure if successfully...)

For Win32 API I'm using Microsoft Platform SDK (for me enough CE..)

More good info: <http://blogs.msdn.com/brianjo/archive/2004/09/02/224986.aspx>

or Quote:

The Platform SDK – Windows XP Service Pack 2 contains the information you need to develop applications for Microsoft Windows XP Service Pack 2.

Use this SDK to ensure that you have the latest documentation, samples, and SDK build environment (header files, libraries, and tools) for the release of Windows XP Service Pack 2. The documentation includes updated information for Windows Server 2003 as well, but does not replace your existing build environments for Windows Server 2003. A new custom install allows you to select components you wish to install on a more granular level. Choose “custom” instead of “typical” to utilize this feature.

And feel free to ask questions here!

Arijus
