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Subject: Re: How to use FileStream?

Posted by [Ulti](#) on Mon, 19 Feb 2007 03:15:36 GMT

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Sorry,it's my stupid,I just forget to save the buffer into filestream.

but I wonder if my idea is the best one,hope you can give some advice:

I have a buffer which hold 512byte character,and I want save it into file like this way

```
void CompoundFile::Header::ToBuf(MemStream &buf)
```

```
{  
    buf.Put64le(MagicId);  
    buf.Put64le(UID1);  
    buf.Put64le(UID2);  
    buf.Put16le(rev);  
    buf.Put16le(ver);  
    buf.Put16le(byteorder);  
    buf.Put16le(ssz);  
    buf.Put16le(sssz);  
    buf.Put16le(notused1);  
    buf.Put64le(notused2);  
    buf.Put32le(SATSecCnt);  
    buf.Put32le(DirStartSID);  
    buf.Put32le(notused3);  
    buf.Put32le(StdStreamSize);  
    buf.Put32le(SSATStartSID);  
    buf.Put32le(SSATSecCnt);  
    buf.Put32le(MSAT1StartSID);  
    buf.Put32le(MSAT1SecCnt);  
    buf.Put32le(MSAT1SecCnt);  
    for(int i=0;i<109;i++)  
        buf.Put32le(MSAT0[i]);  
}
```

first I put this 512byte into MemStream,and then use the already exist method to write big/little endian,and then put this MemStream into FileStream.

is this is the best way,or any other good ideas(I don't want write any other endian function,they are already in Stream)?

thanks a lot!

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