Subject: Re: runtime tray icon? Draw a number?
Posted by mirek on Thu, 22 Feb 2007 13:42:45 GMT

DrGary wrote on Thu, 22 February 2007 01:01Hey, that was pretty easy.

Thanks. That is what we want U++ to be

Quote:
 It looks like a mask is necessary. Without the line that includes 'img.Alpha().DrawText()', only a black square appears. Is this correct?

Yes, because initial pixels are all set to Color(0, 0, 0).

You can clear them to white (using DrawRect).

Note that until you use Alpha(), Image is Opaque. First call to Alpha makes it 100% transparent.

Mirek