
Subject: Re: Upp 2007.1rc2 released
Posted by [mr_ped](#) on Fri, 23 Feb 2007 12:14:57 GMT
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luzr wrote on Fri, 23 February 2007 12:53mr_ped wrote on Fri, 23 February 2007 06:29Mirek:
should I post bug topics all over the forum (in appropriate categories), or just here to make it
simpler for you to fix rc3?

(I already reported bad KDE scrollbars in TheIDE part of forums)

Further problems:

Ctrl+F5 does not work for me, I must execute application trough menu.
This may be related to my setup of KDE (more likely to default KDE setup because I don't
remember assigning anything on Ctrl+F5), or it may be bug in theIDE. Anyone else here with
Gnome or KDE to try it out whether Ctrl+F5 works for him?

Yes, this is KDE trouble. It preassigns all Ctrl+F* (and many others).

Perhaps KDE version of U++ should come with other set of predefined keys...

Quote:

Examples Bombs: bad line in main.cpp:52

```
cy = level.cy;  
field.  
for(int i = cx * cy - 1; i >= 0; i--)
```

I will try to compile/run all examples till today/tomorrow so I will report others later, if I find
something.

Well, still learning the QA process... In fact, it should be part of release process - there is BuildAll
package that builds all examples.

Mirek

predefined keys:

In Kdevelop the F9 is used, but that is Toggle breakpoint in TheIDE, so no easy solution. :/ (And
I'm used to Ctrl+F5)

ad QA process: well, missing examples is one thing, but missing the Install.cpp problem two times
in a row...

another bug:

I run TheIDE, click on some menu, the submenu will appear, now when I switch to other application or to other desktop (press Ctrl+F1..4 .. AH, now I know where's the Ctrl+F5 hanging in KDE. But as I use only 4 desktops, I would be fine with it.. I will probably try to reconfigure the KDE to pass it down to TheIDE), the menu stays on the screen and is above any other window. It's possible to choose some submenu in it and execute it.
(looks quite weird with switching desktops)
