Subject: How about a ClassView oh and also a Call Stack?
Posted by nixnixnix on Wed, 28 Feb 2007 23:57:56 GMT
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maybe I'm just not finding them but it would be nice if the left hand panel could show classes and their members

also, when I am debugging, it would be nice to be able to see the call stack - I've never used a debugger without this feature before and whilst its not imposible to cope, it would be a nice feature.

ooh, here's another one - how about having the watch window remembering its items from one run to the next?

obviously more documentation would be nice but we all know how boring it is to write help. Is there anywhere else we can go to find out what basic types do - for instance, I am currently passing Point variables into and back from functions but the values get lost so I am clearly doing something wrong however, there is no documentation so I can't workout what I am doing wrong.

any help along the lines of "its right there dumbass" much appreciated