
Subject: Re: EditInt and crash of the program
Posted by [mirek](#) on Thu, 01 Mar 2007 04:33:32 GMT
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Sorry. Please try this fix:

CtrlLib/EditField.cpp 363

```
int EditField::Insert(int pos, const WString& itext)
{
    if(IsReadOnly()) return 0;
    WString ins;
    const wchar *s = itext;
    for(;;) {
        wchar chr = *s++;
        if(chr == '\t')
            ins.Cat(WString(' ', 4));
        else
            if(chr >= ' ') {
                chr = (*filter)(chr);
                if(chr) {
                    chr = convert->Filter(chr);
                    if(chr && (charset == CHARSET_UNICODE || FromUnicode(chr, charset, 0)))
                        ins.Cat(chr);
                }
            }
        else
            break;
    }
    if(ins.GetCount() + text.GetCount() > maxlen) {
        BeepExclamation();
        return 0;
    }
    text.Insert(pos, ins);
    Update();
    return ins.GetLength();
}
```