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Subject: Re: EditInt and crash of the program  
Posted by [mirek](#) on Thu, 01 Mar 2007 04:33:32 GMT  
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Sorry. Please try this fix:

CtrlLib/EditField.cpp 363

```
int EditField::Insert(int pos, const WString& itext)
{
    if(IsReadOnly()) return 0;
    WString ins;
    const wchar *s = itext;
    for(;;) {
        wchar chr = *s++;
        if(chr == '\t')
            ins.Cat(WString(' ', 4));
        else
            if(chr >= ' ')
                chr = (*filter)(chr);
            if(chr) {
                chr = convert->Filter(chr);
                if(chr && (charset == CHARSET_UNICODE || FromUnicode(chr, charset, 0)))
                    ins.Cat(chr);
            }
    }
    else
        break;
}
if(ins.GetCount() + text.GetCount() > maxlen) {
    BeepExclamation();
    return 0;
}
text.Insert(pos, ins);
Update();
return ins.GetLength();
}
```

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