
Subject: Re: Upp 2007.1rc2 released

Posted by [mr_ped](#) on Fri, 02 Mar 2007 00:53:36 GMT

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luzr wrote on Thu, 01 March 2007 20:55mr_ped wrote on Thu, 01 March 2007 13:15Hmmm... I think the problem with the non working "Stop debugging" was just first sign that something is broken.

Now I finally tried to debug some code, so I set up breakpoint, run the example with F5, and it runs ignoring breakpoint.

Looks like the whole upp + gdb combo is seriously broken on my box.

I'm not sure if it's the gdb broken on my system, or just upp not using it correctly, but if someone else has linux, I would appreciate his comments about how the debug works on his box.

Please, it might sound stupid, but make sure you have debug info settings set to "Full" (in the output mode).

Mirek

You never can sound as stupid as I can actually *DO* ... I was compiling in Release-optimal mode all the time. In MSVC I think it warns you at the start of the exe the debug information is missing?

Maybe you will eventually make it more robust one day (not very important for me, I will *now* remember forever *blushing*) and TheIDE will warn user about doing something so stupid .

About focus patch:

So far I have no idea what else may be broken, but I did notice another funny thing:

When I hover over file name (AddressBook.cpp for example), I get tooltip with full name after short time. Now when I switch to other window or other desktop, the tooltip stays there and is functional (clicking on it opens the file in editor).

I didn't notice any problem with menus since the patch, but I don't use TheIDE very often .

I will try to test as much as possible, but in the end if I manage 1 hour per day, I will be happy.

But I'm looking forward to start coding on some graphics project under linux soon, so far I'm toying with idea of using SDL, so maybe I will use TheIDE for development (either that or KDevelop or maybe even both for some time until I decide one of them) and then I will use it almost on daily basis.
