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Subject: Show the registers when debugging  
Posted by [\\_Seven\\_](#) on Sat, 03 Mar 2007 23:15:54 GMT  
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Hi. I want to know, if it possible, to see while debugging the registers of the stack. I took off the registers that i want to see from VS C++ 2005

ST0 = +0.0000000000000000e+0000 ST1 = +0.0000000000000000e+0000  
ST2 = +6.5504915520268907e-1074 ST3 = +0.0000000042294290e-0302  
ST4 = +4.0000000000000000e+0000 ST5 = +1.0000000000000000e+0000  
ST6 = +2.0000000000000000e+0000 ST7 = +4.0000000000000000e+0000

How i can see this registers on U++?  
Thanks for your help

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