
Subject: Re: something about brc file

Posted by [mirek](#) on Sun, 04 Mar 2007 23:45:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

mubeta wrote on Sat, 03 March 2007 09:15Hi,

I think there is some problem in the U++ "brc/ship" tutorial package. Compiling the original file I get error about MemReadStream....; in fact this class don't return any String or Stream pointer. Now I am using the String object:

```
BZ2Decompress(String(root_all[i], root_all_length[i])) ...
```

(But why there is so many binary container in u++??)

MemReasStream is not container, but Stream. The error in brc/ship is definitely there; now fixed (it is GCC/MSVC compatibility issue, more specifically, it is MSVC allowing nonstandard C++ construct).

Quote:

At the same time, using Progress for show a friendly decompression status, the bar restart from zero for every decompressed file, so I write this code:

Yes, a good idea.

Quote:

Last. brc file is not recompiled if the source file it's changed. How to make it sensitive at the new file??

In package organizer, click on the .brc file, then right-click the right array and choose "Add dependencies" to specify files it depends on.

Mirek
