Subject: Re: Upp 2007.1rc2 released
Posted by mirek on Tue, 06 Mar 2007 08:18:39 GMT

mr_ped wrote on Sat, 03 March 2007 07:23
Problems with debugging (been toying with it little bit more):
When I run some example with F5, I can't stop it, and if I add breakpoint during execution, it gets ignored.
When I have some breakpoint added ahead of F5, it works, and while the application is breaked, I can use stop debug and edit breakpoints. But once I rerun it with F5, it again ignores everything.

Well, I do not know yet how to do that in gdb...

Current linux debugging works by spawning child "gdb" process and then communicating with it via commandline. When code runs, there is no way (known to me) how to set breakpoints.

I would like to have own low-level debugger in future, just like we do in Win32 - those problem would then be gone. The main problem there is to find a way how to parse debug info from binaries... (Win32 has nice .dll for this task..)

Mirek