Subject: Re: ScrollView() invalidated area
Posted by Tom1 on Tue, 13 Mar 2007 15:48:17 GMT

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First: I'm am very impressed by the work you have done with the Upp. It's really great.

And yes; I understand that ScrollView does not make any guarantees about the invalidated region or rectangle. I also agree with you that this is NOT a bug. However, I will need optimized scrolling for my application because of the high time requirement of rendering images (even though I already switched from DrawImage() to SetSurface()) and I guess this slight refinement would not hurt anybody, right?

If I come up with something that works, are you prepared to merge it into Upp?

-- Tom