
Subject: Errors Compiling *Please Help*

Posted by [Psychodude](#) on Sun, 25 Mar 2007 14:31:15 GMT

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Hi.

Whenever I try compiling my own GUI applications created with U++ or compiling the examples, I get several compiler errors related to ShellAPI.h

Here is the debugging information that I got when I tried to compile the "Clock" example:

```
----- CtrlLib ( GUI MSC8 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 1 / 9 )
BLITZ: LabelBase.cpp Button.cpp Switch.cpp EditField.cpp Text.cpp LineEdit.cpp DocEdit.cpp
ScrollBar.cpp Head
erCtrl.cpp ArrayCtrl.cpp DropBox.cpp DropList.cpp DropPusher.cpp DropChoice.cpp Static.cpp
Splitter.cpp F
rameSplitter.cpp SliderCtrl.cpp ColumnList.cpp Progress.cpp AKeys.cpp RichTextView.cpp
Prompt.cpp Help.cp
p DateTimeCtrl.cpp Bar.cpp MenuBar.cpp ToolBar.cpp ToolTip.cpp StatusBar.cpp TabCtrl.cpp
TreeCtrl.cpp Dlg
Color.cpp ColorPopup.cpp ColorPusher.cpp FileList.cpp FileSel.cpp PrinterJob.cpp Windows.cpp
Win32.cpp Tr
ayIconWin32.cpp TrayIconX11.cpp CtrlUtil.cpp Update.cpp LNGCtrl.cpp Ch.cpp ChGtk.cpp
$blitz.cpp
C:\Program Files\Microsoft Visual Studio\VC98\include\ShellAPI.h(378) : error C2146: syntax
error : missing '
;' before identifier 'hkeyClass'
C:\Program Files\Microsoft Visual Studio\VC98\include\ShellAPI.h(378) : error C4430: missing
type specifier -
int assumed. Note: C++ does not support default-int
C:\Program Files\Microsoft Visual Studio\VC98\include\ShellAPI.h(378) : error C4430: missing
type specifier -
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C:\Program Files\Microsoft Visual Studio\VC98\include\ShellAPI.h(417) : error C2146: syntax
error : missing '
;' before identifier 'hkeyClass'
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ChWin32.cpp
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type specifier -
    int assumed. Note: C++ does not support default-int
C:\upps\uppsrc\CtrlLib\ChWin32.cpp(29) : fatal error C1083: Cannot open include file: 'uxtheme.h':
No such fil
e or directory
CtrlLib.icpp
C:\Program Files\Microsoft Visual Studio\VC98\include\ShellAPI.h(378) : error C2146: syntax
error : missing '
;' before identifier 'hkeyClass'
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type specifier -
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CtrlLib: 49 file(s) built in (0:09.81), 200 msec / file, duration = 16187 msec

```

There were errors. (0:16.28)

Does this mean that I need to have the Windows SDK installed on my computer? I can get it if necessary. I'm not sure what the issue is, but I really want to start using Ultimate++.

I would definitely appreciate any help.

~ThX~

PsYcHOdUdE

--EDIT--

If this is in the wrong forum category, please move it. I couldn't find a section for support.
