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Subject: Re: Update impossible?

Posted by [WebChaot](#) on Tue, 27 Mar 2007 09:55:14 GMT

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Hi uno!

>>> Enhancing core code is not a good idea. Why you need this?

Because some widgets are "combined". For example a dropdown box contains the box itself and the dropdown-button (which is a nested widget).

Maybe there is a possibility to overwrite both paint-methods in a derived widget - but as I wrote, I have not much experience and so I'm not sure, if it possible and if it is, how to do.

>>> 2003/2007 office style have nothing in common with native widgets so creating your own widget is the best way IMO in this case. Am I right?

Most of the office like widgets only have another design. When there is a way to overwrite all paint methods of the widgets, then derived widgets are the best solution for this case.

I had the same problem some month ago where I wrote a gridcontrol. arrayctrl contains headerctrl. I was not able to overwrite paint-method of this header in the derived arrayctrl - so I copied headerctrl and arrayctrl and changed them to my needs

Now I have to look after each release update what changed and have to update my gridcontrol too

All other specific widgets I have to do myself. But maybe its easier in future, when I get answer about the paint-question (because I could use more standard-elements of u++).

WebChaot.