
Subject: Re: How to import iml from other class?

Posted by [mirek](#) on Wed, 28 Mar 2007 07:43:22 GMT

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guido wrote on Tue, 27 March 2007 16:37How to use .iml from other class?

If I have App.iml defined in App.cpp/hpp and a class Splash.cpp/hpp, what goes there precisely to use App.iml?

The GUI-tutorial answers this question sparsely with remarks about iml_header.h and iml_source.h. But I'm pulling my hairs out trying to put the headers and defines for App.iml in the proper place of Splash class files, going back and forth between undefined and redefined identifiers.

Guido

If you are using images just in single file, just put:

```
#define IMAGEFILE <iml/image.iml>
#define IMAGECLASS MyImg
#include <Draw/iml.h>
```

at the beginning.

If you are using it across more files, you will need to declare in header:

```
#define IMAGEFILE <iml/image.iml>
#define IMAGECLASS MyImg
#include <Draw/iml_header.h>
```

and also "define somewhere", in some .cpp (but only one!) file:

```
#define IMAGEFILE <iml/image.iml>
#define IMAGECLASS MyImg
#include <Draw/iml_source.h>
```

Note this is the same as declaring "extern int myint" in .h and then defining it "int myint" in .cpp.

Mirek
