Hi Mirek!

Thanks for answer.

>>> I think this is your first option. Maybe in the process you will create "blue office style" chameleon skin useful for others.

I'm happy, that I can use the widgets to my needs. I'm really proud, that I developed a derived arrayctrl with new functions. But as you know from my last posts, I'm not able to implement new designs.

But I think, that would not help, because many things in the components should be drawn by code - and some widgets must work a little bit different like the standard ones (e.g. the toolbars should not wrap, when space is too short - they should hide the buttons and display a drop arrow on right side).

Sorry - I want to give something back to the community, but at the moment I dont have the experience to do that in a professional way - so it wouldnt help anybody.

>>> Make your copy of widget, *rename* it (to e.g. MyDropList) and apply your changes. Keep in separate package (MyCtrlLib).

I will do what you suggested. I will copy all CtrlLib-Widgets and extend the paint-methods and some other things for my needs. I hope, you will not change too much in newer releases.

When I'm ready, I could upload them somewhere (here), if anybody is interested in these widgets. Perhaps somebody can help then to make them professional, because I have no idea, how to realize docking ability to toolbars for example.

What I will do in next weeks (if somebody is interested):

- Extend all widgets to look (and work) like Outlook 2003 and Outlook 2007
- Create new NavBar-Widget (as known from Outlook). I think, thats a useful widget, so I try to realize it I think, I will find some useful things in tabctrl code (also 0..n pages, where only one is visible)
- Create a planner-widget (also known from Outlook)

What I still have at the moment:
- "FrameSet" - a simple component, which creates two frames with a splitter (horizontal or vertical) between. I need them to build dynamic dialogs. Each Frame have Hide() and Show() to toggle visibility. I use them to toggle search bars or preview areas. They can be nested - so you can do, what you need. Nothing spectacular, but useful.

I will continue using ultimate, because in my opinion its a really good development platform.
Maybe sometimes my skill is high enough to help the community in a productive way.

WebChaot.