
Subject: Re: How to import iml from other class?

Posted by [guido](#) on Wed, 28 Mar 2007 17:25:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

Yes, I tried this. But then, I need to import Splash.hpp in App.cpp and this results in a redefinition error:

I based my app on Werner's template. I deleted the U++ logo file and try to use a big version of the app_icon for the splash image.

Sorry for being dumb

upp is great in many ways, but for all that opaque (to me) preprocessor magic. Feels pretty low-level, for now.

Maybe I get the hang of it and see it differently, then.

Guido
