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Subject: Re: How to import iml from other class?

Posted by [mirek](#) on Wed, 28 Mar 2007 17:32:57 GMT

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guido wrote on Wed, 28 March 2007 13:25 Yes, I tried this. But then, I need to import Splash.hpp in App.cpp and this results in a redefinition error:

This looks like the header is being included twice.

Quote:

upp is great in many ways, but for all that opaque (to me) preprocessor magic. Feels pretty low-level, for now.

Maybe I get the hang of it and see it differently, then.

Well, you can have either preprocessor magic, or external tools that do the same job less transparently - you would still have to include something and at least link in something.

BTW, a good way to get hand on it (and also, for us, to debug this stuff) is "Preprocess file" command in the build menu. I think it can help pretty well in this case too.

Mirek

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