Subject: Re: How to import iml from other class?
Posted by mirek on Wed, 28 Mar 2007 17:32:57 GMT

guido wrote on Wed, 28 March 2007 13:25Yes, I tried this. But then, I need to import Splash.hpp
in App.cpp and this results in a redefinition error:

This looks like the header is being included twice.

Quote:
upp is great in many ways, but for all that opaque (to me) preprocessor magic. Feels pretty
low-level, for now.
Maybe I get the hang of it and see it differently, then.

Well, you can have either preprocessor magic, or external tools that do the same job less
transparently - you would still have to include something and at least link in something.

BTW, a good way to get hand on it (and also, for us, to debug this stuff) is "Preprocess file"
command in the build menu. I think it can help pretty well in this case too.

Mirek