
Subject: Re: Associate with *.c files

Posted by [unodgs](#) on Fri, 30 Mar 2007 05:27:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

luzr wrote on Thu, 29 March 2007 14:49

No, this is the first time.

I guess the reason is that U++ is about complex projects. Opening single C file is not very helpful there...

Mirek

I don't need it too, but Thelde could ask if add this file to the current project or if to create the new empty project with this file as main file.
