
Subject: how to solve the error "a namespace with this name does not exist"

Posted by [bitsun](#) on Wed, 04 Apr 2007 12:04:36 GMT

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I spent a lot of time to make it work in VC8
I think i almost make it finally. But there is a error:
"Upp" a namespace with this name does not exist

This is the code,it is an example from the website:

```
#include <CtrlLib/CtrlLib.h>
using namespace Upp;
class HelloWorld : public TopWindow {
    MenuBar menu;
    StatusBar status;
    void FileMenu(Bar& bar);
    void MainMenu(Bar& bar);
    void About();
public:
    typedef HelloWorld CLASSNAME;
    HelloWorld();
};

void HelloWorld::About()
{
    PromptOK("{{1 @5 [ @9= This is the]::@2 [A5@0 Ultimate`+`+ Hello world sample}}");
}
void HelloWorld::FileMenu(Bar& bar)
{
    bar.Add("About..", THISBACK(About));
    bar.Separator();
    bar.Add("Exit", THISBACK(Close));
}

void HelloWorld::MainMenu(Bar& bar)
{
    menu.Add("File", THISBACK(FileMenu));
}
HelloWorld::HelloWorld()
{
    AddFrame(menu);
    AddFrame(status);
    menu.Set(THISBACK(MainMenu));
    status = "Welcome to the Ultimate++ !";
}

GUI_APP_MAIN
{
    SetLanguage(LNG_ENGLISH);
```

```
HelloWorld().Run();  
}
```

And why does the website not provide any tutorials about building up library in VC,etc.someone did it,but the files they uploaded are all corrupted. .
I built it and created five lib files,i think the following are the fundamental libraries to develop with Upp library
core,ctrlcore,ctrllib,draw, richtext
right?
