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Subject: Re: Core multithread dangers

Posted by [fudadmin](#) on Tue, 07 Feb 2006 11:49:18 GMT

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unodgs wrote on Tue, 07 February 2006 05:41 I'm not sure but in VisualC++ toolkit multithreaded libs are missing... (try to get full visual studio..)

But I've got that library...

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