

---

Subject: Re: Value and Serialize

Posted by [mirek](#) on Fri, 06 Apr 2007 13:32:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Well, I have just checked - we have not done the mistake of changing those values from 605 up to now.

upp605

```
const int VOID_V = 0;
```

```
const int INT_V = 1;
```

```
const int DOUBLE_V = 2;
```

```
const int STRING_V = 3;
```

```
const int DATE_V = 4;
```

```
const int TIME_V = 5;
```

```
const int ERROR_V = 6;
```

```
const int VALUE_V = 7;
```

```
const int WSTRING_V = 8;
```

```
const int INT64_V = 10;
```

```
const int UNKNOWN_V = (int)0xffffffff;
```

current:

```
const int VOID_V = 0;
```

```
const int INT_V = 1;
```

```
const int DOUBLE_V = 2;
```

```
const int STRING_V = 3;
```

```
const int DATE_V = 4;
```

```
const int TIME_V = 5;
```

```
const int ERROR_V = 6;
```

```
const int VALUE_V = 7;
```

```
const int WSTRING_V = 8;
```

```
const int INT64_V = 10;
```

```
const int BOOL_V = 11;
```

```
const int UNKNOWN_V = (int)0xffffffff;
```

There must be something else involved...

Mirek

---