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Subject: Re: upp602 beta bugs

Posted by [victorb](#) on Tue, 07 Feb 2006 13:42:16 GMT

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The issue with the tray icon is that the code is trying to delete the icon before it has been added for the first time.

Can be fixed by initializing visible to false in the TrayIcon constructor:

```
TrayIcon::TrayIcon()
{
...
+ visible = false;
...
}
```

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