
Subject: Re: Upp 2007.1 released
Posted by [victorb](#) on Wed, 11 Apr 2007 07:48:53 GMT
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I am a bit late... I have just spotted one bug with rc5 with the following code:

```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

struct TestResize : public TopWindow
{
    TestResize() {
        AddFrame(status);
        AddFrame(sb);
        Sizeable().Zoomable();
        sb.Set(0, 2, 10);
    }

    StatusBar status;
    HScrollBar sb;

};

GUI_APP_MAIN
{
    TestResize().Run();
}
```

If you resize the window by dragging the BR corner and then you move the mouse pointer on top of the ScrollBar L\R arrows then it starts moving...

My environment is:
- Windows,
- MSC8