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Subject: Re: how is the WindowProc of DHCtrl working?

Posted by [mirek](#) on Sat, 14 Apr 2007 21:56:19 GMT

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I am not quite sure what is wrong, however, WM\_NCCREATE is used to bind C++ object to window handle (for DHCtrl).

See Win32Wnd.cpp 436 Ctrl::WndProc for details.

Mirek

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