Subject: How to set transparency level for static rectangle?
Posted by fudadmin on Wed, 08 Feb 2006 01:22:32 GMT
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How to set transparency level for static rectangle or other controls?

I have this code(one rect semi-covers the other):

```
#include <CtrlLib/CtrlLib.h>


GUI_APP_MAIN
{
 TopWindow w;
 Array<StaticRect> fr;

 fr.Add();
 fr[0].SetRect(50,50,100,100);
 fr[0].Color(SRed);
 fr.Add();
 fr[1].SetRect(100,100,100,100);
 fr[1].Color(SBlue);


 w.Add(fr[0]);
 w.Add(fr[1]);


 w.Run();
}
```