
Subject: How to set transparency level for static rectangle?

Posted by [fudadmin](#) on Wed, 08 Feb 2006 01:22:32 GMT

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How to set transparency level for static rectangle or other controls?

I have this code(one rect semi-covers the other):

```
#include <CtrlLib/CtrlLib.h>
```

```
GUI_APP_MAIN
```

```
{  
    TopWindow w;  
    Array<StaticRect> fr;  
  
    fr.Add();  
    fr[0].SetRect(50,50,100,100);  
    fr[0].Color(SRed);  
    fr.Add();  
    fr[1].SetRect(100,100,100,100);  
    fr[1].Color(SBlue);
```

```
  
    w.Add(fr[0]);  
    w.Add(fr[1]);
```

```
  
    w.Run();  
}
```
