Well, I was trying to use that particular GCC version, but ended with a bit erratic behaviour (it reported bugs for some files, then on another compile reported nothing).

That said, testing is required.

At the same time, situation with GCC is a bit crippled as it does not support TLS (__thread) variables -> U++/MT is broken. I can and will fix it, but that will mean locking allocator->much worse performance than MSC/Linux-GCC.

Mirek