
Subject: Re: GridCtrl: Display and cells of other coloumns

Posted by [unodgs](#) on Tue, 17 Apr 2007 10:26:46 GMT

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Hi!

Yes, I know the problem. That's why there is parent variable in GridDisplay class pointing to GridCtrl object. Now your code should look like this one:

```
void GridDisplay::Paint(..)
{
    if(parent->Get(MYCOL) == 1)
        bg = Red;
    else
        bg = White;
}
```