
Subject: Re: Socket non block

Posted by [fallingdutch](#) on Wed, 18 Apr 2007 08:40:23 GMT

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You can use UPP-Sockets nonblocking

you need the Package "Web" and "Web/SSL" if you need SSL support

Then these two functions create sockets for you.

```
bool ServerSocket(Socket& socket, int port, bool nodelay = true, int listen_count = 5, bool  
is_blocking = true);
```

```
bool ClientSocket(Socket& socket, const char *host, int port, bool nodelay = true, dword *my_addr  
= NULL, int timeout = DEFAULT_CONNECT_TIMEOUT, bool is_blocking = true);
```

Set "is_blocking" to false.

Socket::Wait is a call to select

Bas
