
Subject: Re: QtfRichObject problem

Posted by [mirek](#) on Wed, 18 Apr 2007 20:43:39 GMT

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DuncanShortland wrote on Wed, 18 April 2007 07:38 The application is too big but I have modified QtfDrawing to give the same effect.

I am sure it is the pict which needs to be an array.

The last contents (red) is used to display the image as it is the same one.

However the class/struct will not allow blank creation and dynamic setting.

Any suggestions?

Use Array:

```
#include <CtrlLib/CtrlLib.h>
```

```
using namespace Upp;
```

```
Color col[] = {Yellow, Blue, Green, Red};
```

```
#define MAX 4
```

```
GUI_APP_MAIN
```

```
{  
    String qtf;  
    Array<QtfRichObject> o;  
  
    for(int i = 0; i < MAX; i++) {  
        DrawingDraw dw(100, 100);  
        dw.DrawRect(0, 0, 100, 100, White);  
        dw.DrawEllipse(10, 10, 80, 80, Red, 5, Blue);  
        dw.DrawRect(50, 50, 50, 50, col[i]);  
        o.Add(QtfRichObject(CreateDrawingObject(dw.GetResult(), Size(1000, 1000), Size(1000,  
1000))));  
        qtf << "[A6 This is some drawing in QTF: " << i << o.Top() << "&";  
    }  
    PromptOK(qtf);  
}
```

BTW, please, if possible, upload really the whole package packed as .zip, it saves the time of reproducing the rest.

