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Subject: Re: Upp 2007.1 released

Posted by [ebojd](#) on Thu, 19 Apr 2007 14:19:00 GMT

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I'll have to take a look at that...

I have a project where I have to display a bunch of minimally processed data (preferably in real-time). I was able to spawn gnuplot to do some of the processing and display and am considering rewriting the GUI interface for it using U++ (so that I can embed a bunch of the functionality). I'm waffling back and forth with simply transliterating the old programs Pascal code or going the gnuplot route... The paint code example might just give me a leag upp

EBo --

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