
Subject: Re: MS Win-XP device drivers, U++, and MinGW

Posted by [ebojd](#) on Thu, 19 Apr 2007 20:02:59 GMT

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luzr wrote on Thu, 19 April 2007 09:49ebojd wrote on Thu, 19 April 2007 10:31

* has anyone had luck with using U++ with MSVC 6.0?

MSVC 6.0 has way to broken C++ to compile U++ (in fact, it was developed before C++ standard was released).

That said, U++ was initially developed using MSVC 6.0, but since then, language constructs were added/fixed like member templates and it is no more possible to compile with 6.0.

Thanks. Yep, I've had a couple of projects that seriously broke when C++99 standard was finally implemented.

Maybe someone knows about the MinGW/Win-XP device driver issue

EBo --