
Subject: Re: Cannot link SqlCommander sample with MSC8...

Posted by [mirek](#) on Fri, 20 Apr 2007 16:56:58 GMT

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Sbleck wrote on Fri, 20 April 2007 10:56Hi Mirek,

Regarding to this issue...

Quote:

Look at the beginning of SqlCommander.cpp

```
#if defined(PLATFORM_WIN32) && defined(COMPILER_MSC)
#define HAVE_OLEDB
#endif
```

This means that OLEDB connections are disabled for migw, that is why it works...

You cannot compile it most likely because you have not installed part of SDK that provides OLEDB.

I suppose you are not very interested in OLEDB, therefore a simple way how to get around the problem is to disable for MSC too:

```
#if defined(PLATFORM_WIN32) && defined(COMPILER_MSC)
// #define HAVE_OLEDB
#endif
```

I've done as you suggested, but the problem remains:

```
----- SqlCtrl ( GUI NOAPPSQL MSC8 FORCE_SPEED WIN32 MSC ) ( 1 / 17)
```

```
----- Oracle ( GUI NOAPPSQL MSC8 FORCE_SPEED WIN32 MSC ) ( 2 / 17)
```

```
----- OleDb ( GUI NOAPPSQL MSC8 FORCE_SPEED WIN32 MSC ) ( 3 / 17)
```

OleDb.cpp

c:\upp\uppsrc\oledb\OleDb.h(14) : fatal error C1083: Cannot open include file: 'msdasc.h': No such file or directory

OleDb: 1 file(s) built in (0:01.45), 1453 msec / file, duration = 1469 msec

There were errors. (0:01.64)

Ops, sorry, OleDb plugin needs it too...

Well, you can also try to remove the OleDb package and `#include <OleDb/OleDb.h>...`

Quote:

What are your recommendations, when performing another Windows SDK (WEB Install) installation ? What choice should be useful to add ?

Not sure. But as you see, adding DB connectivity is useful

Mirek
