
Subject: Re: Drag and Drop for TreeCtrl

Posted by [mrjt](#) on Wed, 25 Apr 2007 15:39:51 GMT

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Some code to deal with the children:

```
void MoveChildren(int src, int dest)
{
    while (GetChildCount(src)) {
        int child = GetChild(src, 0);
        TreeCtrl::Node node;

        node = GetNode(child);
        MoveChildren(child, Add(dest, node));
        Remove(child);
    }
}
```

And use it like so (removal of source node must happen after addition of destination - for obvious reasons):

```
// add id to idTarget and remove id
TreeCtrl::Node node = GetNode(id);
MoveChildren(id, this->Add(idTarget,node));
this->Remove(id);
this->Open(idTarget);
```

I've got a version of this that doesn't need a RectTracker or a custom Option control that I'll post if you're interested.

James
