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Subject: Re: Drag and Drop for TreeCtrl

Posted by [nixnixnix](#) on Wed, 25 Apr 2007 17:29:35 GMT

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Thanks James,

That does the trick nicely . I know I could have done it using LeftDown, MouseMove, and LeftUp but that would have spread code out through other modules in other places and I wanted to keep this contained so for me the RectTracker is a good way to go. Also, I need a custom node for other reasons as I use it to keep track of and edit data objects in my app.

I would be interested to see your solution though.

The bottom line in my LeftDown function should of course be just after "if(id<=0)" and before the "return" near the top of the function so that the default event processing can take place for opening and closing nodes etc.

Phew! That took me way longer than it should but learnt lots about UPP

Nick

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