
Subject: Re: Compile error "thread-local storage not supported ..."

Posted by [masu](#) on Fri, 27 Apr 2007 09:04:03 GMT

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The program I did is not so important , so I can live with that right now (I don't want to fill my system folder with lots of DLLs with installing MSCx).

When using USEMALLOC there are still errors (even though fewer):

----- CtrlLib (GUI MT USEMALLOC GCC WIN32) (1 / 9)

----- CtrlCore (GUI MT USEMALLOC GCC WIN32) (2 / 9)

----- RichText (GUI MT USEMALLOC GCC WIN32) (3 / 9)

----- Draw (GUI MT USEMALLOC GCC WIN32) (4 / 9)

----- Core (GUI MT USEMALLOC GCC WIN32) (5 / 9)

String.cpp

d:\programs\upp-uv\uppsrc\Core\HeapImp.h:41: error: thread-local storage not supported for this target

t

WString.cpp

d:\programs\upp-uv\uppsrc\Core\HeapImp.h:41: error: thread-local storage not supported for this target

t

Creating library...

Core: 2 file(s) built in (0:03.05), 1527 msecs / file, duration = 3095 msecs

There were errors. (0:03.20)

Is there an `#ifdef` missing somewhere?

Matthias
