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Subject: Re: make widgets sizeables

Posted by [fudadmin](#) on Thu, 09 Feb 2006 15:13:49 GMT

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riri wrote on Thu, 09 February 2006 05:55

We simply can make TopWindow sizeable with the pair `Sizeable().Zoomable()`, but is it possible to handle dynamic size for widgets within layouts ?

If a take the AddressBook example, there're two elements in the windows: the tab and the array. I'd like to make them grow or shrink when I size the top window.

I saw in the layout designer some buttons to play with horizontal and vertical sizes, but this doesn't seem to be their purpose

You need to find (with mouse over) and play with some buttons: "Spring Horizontal Size" and/or "Spring Vertical Size" etc.

Have fun

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