
Subject: Re: Layouts and Language 't' files
Posted by [fallingdutch](#) on Thu, 03 May 2007 05:35:08 GMT
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it is done automagically
if you enter a text upp puts a `t_("")` around it.

just press ctrl+t when in layout editor then you see the text-version (and get back to graphical view) of the layout and all the `t_("")`.
All you have to do is add a .t file to your project.

[EDIT:] after adding a .t file to your project press ctrl+F2 this loads all already defined texts (those with `t_("")` around them) into the just created language file.
Edit the Language file as needed. DONE!

Ctrl+F2 reloads the language definitions each time you press it so if you add or remove text-definitions press it.

Bas
