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Subject: Re: TrayIcon::Icon problems  
Posted by [mirek](#) on Thu, 09 Feb 2006 20:04:10 GMT  
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Missing mask and ImageDraw not finished

```
void Info() {
    Image img(16, 16);
    img.Set(White);
{
    ImageDraw w(img);
    w.DrawRect(0, 0, 8, 8, Black);
    ImageMaskDraw ww(img);
    ww.DrawRect(0, 0, 16, 16, Black);
}
Icon(img);
```

Note that there will be huge changes (including the interface) in relatively near future of all Image related stuff...

Mirek

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