
Subject: Re: TrayIcon::Icon problems

Posted by [mirek](#) on Thu, 09 Feb 2006 20:04:10 GMT

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Missing mask and ImageDraw not finished

```
void Info() {  
    Image img(16, 16);  
    img.Set(White);  
    {  
        ImageDraw w(img);  
        w.DrawRect(0, 0, 8, 8, Black);  
        ImageMaskDraw ww(img);  
        ww.DrawRect(0, 0, 16, 16, Black);  
    }  
    Icon(img);  
}
```

Note that there will be huge changes (including the interface) in relatively near future of all Image related stuff...

Mirek
