## Subject: Re: Windows XP64
Posted by mirek on Thu, 10 May 2007 13:24:25 GMT

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arturbac wrote on Wed, 09 May 2007 14:49I tried to build for Winx64 with MSVC8
I fight for 2h for compile my App with succes but
I canot link for x64 it shows me that target machine x86 conflicts with x64

Any suggestions ?


Hi,

It is great to hear this. I was planning this (Win64) support for some time but never really got to that. However, I believe it should be quite simple now, as it works in 64-bit Linux without problems.

I believe that solution to the problem will be the introduction of new "MSC8_64" builder with fixed linker options. I believe it should be possible for you to do this; for starters search for "MSC8ARM" in uppsrc, that will reveal all places where original "MSC8" builder had to be fixed to support PocketPC... (and then please report patches

Mirek